

## PRESS RELEASE

# The International Mobile Gaming Awards open call for entries

*The International Mobile Gaming Awards has opened the floodgates and invited a new wave of talented developers to submit their games to a jury of industry experts.*

30<sup>th</sup> September 2015

Now in its twelfth year, the IMGA is the oldest and most prestigious celebration of outstanding games made for mobile devices. It has a knack of being the first body to award accolades to upcoming games, with past winners including Monument Valley, Vainglory, and Telltale's The Walking Dead.

Over 1,000 games apply each year, 600 of which are submitted to a jury of industry experts who will decide the winners in time for the annual awards ceremony at GDC and Game Connection in San Francisco. Entrants jostle for the ultimate accolade of the IMGA Grand Prix that recognises the best game of the competition. The other hotly-contested categories will be decided by the jury when it meets in Marseilles in 2016.

The International Mobile Gaming Awards are open to large studios, indie teams, individual developers, and publishers of any country or region. Considered games must have been released in 2015, or be unpublished in a playable condition.

The deadline for entries is 31 December 2015, and entrants have until then to submit their games for free on the official IMGA website.

### **About IMGA**

The International Mobile Gaming Awards is an annual competition that has been recognizing the best mobile games in the world since 2004. Founded by Maarten Noyons during the IMAGINA festival in Monte Carlo, the awards are now in their 12th year.

#### **Contact**

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