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**14th International Mobile Gaming Awards Global Nominations Announced**

*Public voting now open for the People’s Choice Award*

**Marseille, February 22, 2018** **-** The 14th International Mobile Gaming Awards Global (IMGA Global) today announced the 174 games nominated for their Grand Prix award, as well as those nominated for the 12 additional prizes. The winners will be announced on March 20 at the annual IMGA Global awards ceremony in San Francisco.

Fans of the nominated games can vote now at [imgawards.com](http://www.imgawards.com) to help their favorites in the competition for the People’s Choice Award.

For the second year in a row, we held regional IMGA competitions in China, MENA and SEA. Today the winners of these competitions – along with new entrants from around the world – have been nominated to compete in our global challenge, the 14th IMGA. The nominated games set new standards in all aspects of game development; creativity, innovation, technical excellence, art and design. The 174 nominees, including 28 unpublished games and 19 VR games, have been selected from nearly three thousand submissions. “I enjoyed playing all of our nominated games, and I am confident that our jury will too while determining the winners of this competition.", said Maarten Noyons, CEO and founder of the IMGA.

The IMGA will also present the Best Game Artist of 2017, which debuted in last year’s global competition. It will be given to the best artist or the best art team who worked on an exceptionally beautiful game. Ben Brudenell won the award in its inaugural year for his work on Dawn of Titans.

**About IMGA**

Created in 2004, the IMGA is the longest standing mobile games award program. With its long history and unique judging process, it has discovered some of the world’s most popular titles in their early days, such as Angry Birds, Badland and Monument Valley. It is the only competition that unites the industry by celebrating excellence and innovation in games. In 2016 the IMGA launched local competitions in Southeast Asia, China and Middle East North Africa, while keeping an international competition, rebranded IMGA Global. The winners of IMGA Global will be announced on March 20, 2018 in San Francisco.

The IMGA Global competition is sponsored by mobile game publishers Yoozoo, Supercell, Rovio, Baidu, IQIYI, King, and by Gamerefinery, Mobile Action and the City of Helsinki.

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**And the Nominees Are …**

112!, Bin Bell, Vietnam

405 Road Rage, Lucid Sight, Inc., USA

4Wheelers, Ordibehesht Studio, Iran

A Planet of Mine, Tuesday Quest, France

AFFECTED – The Manor VR, Fallen Planet Studios , United Kingdom

Alchemica – Crafting RPG, Crunchy Bit Games, Indonesia

Animal Crossing: Pocket Camp, Nintendo, Japan

Antihero, Tim Conkling, United States

AR Runner, Semidome Inc, Canada

Arena of Valor , Tencent Games, Singapore

ARISE, Climax Studios Ltd., United Kingdom

Around Mars, Appinu Studio, Iran

Art of War: Red Tides, Hero Entertainment Co., Ltd., China

Ashworld, Pascal Bestebroer, The Netherlands

Bacon Escape, Illusion Labs, Sweden

Bait!, Resolution Games AB, Sweden

Balance The Bottle, Georgi Krastev, Germany

Bandit Six: Salvo, Climax Studios, United Kingdom

BASKHEAD TRAINING, VRLINES, France

Batman: The Enemy Within, Telltale Games, United States

Battle Planet, Threaks, Germany

Beat Street, Lucky Kat Studios, The Netherlands

Bridge Constructor Portal, Headup Games GmbH & Co KG Germany

Bury me, my Love, The Pixel Hunt, France

C4 – Color Match Brain Teaser Puzzle, Cabeção Inc., Brazil

Campfire Cooking,

Cat Bird!, Raiyumi, United States

Cat Quest, The Gentlebros, Singapore

CATS: Crash Arena, Turbo Stars, ZeptoLab UK Limited, United Kingdom

Charming runes, Mighty Games, Australia

Cityglitch, Peter Rockwell, Canada

Comic Boy, FredBear Games Limited, United Kingdom

Conduct AR!, Northplay, Denmark

Cosmic Chef, Uber Entertainment, United States

Crusaders of Light, NetEase Games NA, United States

Cubeus, Elephas, Taiwan

Dash Crashers, Team Garden, China

DEAD TARGET VR: Zombie Intensified, VNG Game Studios, Vietnam

Death Coming, NEXT Studio, China

Desert Island Fishing, Springloaded Ltd., Singapore

DESERTOPIA , Gamtropy, Taiwan

Doors of Silence – the prologue, Blackbite Interactive, Italy

Drag’n’Boom, Ankama, France

Dungeon Hunter Champions, Gameloft, France

Eclipse: Edge of Light White, Elk LLC, United States

Escape Team Hemmert UG (haftungsbeschränkt), Germany

Evonite, Blue River Arts, Czech Republic

Falcon Valley, Hybrid Humans, United Arab Emirates

Fat Bunny: Endless Hopper, Groovy Antoid, Lebanon

Father.IO AR FPS, Proxy42, United States

Fish Tycoon 2 Virtual Aquarium, Gogii Games / LDW Games, Canada

Flipping Legend, Noodlecake Studios Inc, Canada

Flower Annapurna, Interactive, United States

Flutter VR, Runaway Play, New Zealand

FRAMED 2, Loveshack, Australia

FROST, kunabi brother GmbH, Austria

Full Throttle Remastered, Double Fine Productions, Inc, United States

G30, Ivan Kovalov, Ukraine

Galaxy of Pen & Paper, Behold Studios, Brazil

Getting Over It, Bennett Foddy , Australia

GNOG, KO\_OP, China

Guns of Boom , Game Insight, Lithuania

Hades’ Star, Parallel Space Inc, Canada

Hamsterdam, Muse Games, United States

Heart of the house, Choice of Games LLC, USA

Hidden Folks, Adriaan de Jongh, The Netherlands

Holy Potatoes! A Weapon Shop?!, Daylight Studios, Singapore

Hungry Dragon, Ubisoft Entertainment, France

Ini, CodedArt, Germany

Injustice 2, Warner Bros., United States

Innovetica, Gbanga, Switzerland

Iron Marines, Ironhide Game Studio, Uruguay

Khak, Gunay Studio, Iran

Kings Play (Chess Puzzle), Mintsphere, Indonesia

Klay BBJ Maze, tunisapp, Tunisia

Kraken Land : Platformer Adventures, Honikou Games, France

LEGO® Quest & Collect, NEXON Company, South Korea

Life Is Strange SQUARE ENIX INC Japan

Lineage 2: Revolution, Netmarble Neo, South Korea

Linelight, BT Productions, United States

Little Lords of Twilight, BKOM Studios, Canada

Lode Runner – 1, NEXON Company, South Korea

Lola and the Giant, Climax Studios, United Kingdom

Lost Light (In Robot City), SabrineIBRAHIM, Tunisia

Mafioso (Pesarkhande), Paeezan Game Studio, Iran

Mala’eeb’s Puzzle, Dorgam Games, Saudi Arabia

MapleStory Blitz, NEXON Company, South Korea

Mayari, Ingenuity Games, Philippines

Mazelith, MONOGRID, Italy

Might & Magic: Elemental Guardians Ubisoft Entertainment, France

Milkmaid of the Milky Way, machineboy, Norway

Mini Guns, Riposte Games & Co, Canada

Miracle Merchant, Arnold Rauers, Germany

Miss Fisher and the Deathly Maze, Tin Man Games, Australia

MoKai Adventure AR, Werold, Taiwan

Monument Valley 2, ustwo games, United Kingdom

Morphite, Crescent Moon Games, United States

MUL.MASH.TAB.BA.GAL.GAL, Riverman Media LLC, United States

Mushroom 11, Untame, United States

My Tamagotchi Forever, BANDAI NAMCO Entertainment Europe, France

Ninja Spinki Challenges!!, OBOK AIDEM inc., Japan

Nonstop Chuck Norris , Sproing, Germany

Norman’s Night In, Bactrian Games, United States

Not Not – A Brain-Buster, Alt Shift, France

NOUKK, KOSHIOSHI, Germany

Old Man’s Journey, Broken Rules, Austria

Onmyoji, NetEase Games, United States

Oopstacles, Crystal Pug, Australia

OPUS: Rocket of Whispers, SIGONO, Taiwan

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Paladins Strike Hi-Rez Studios, Inc., USA

Panzer League, CipSoft GmbH, Germany

persona mOnster, GGUL GAMES, South Korea

PHANTOGEIST, Trixi Studios, LLC, United States

Playdead’s INSIDE, Playdead, Denmark

Portal Knights, 505 Games (US), Inc., United States

Postknight, Kurechii, Malaysia

Power Rangers: Legacy Wars, nWay, United States

Recontact Istanbul:Eyes Of Sky, RECONTACT DIGITAL ARTS CO., Turkey

Red’s Kingdom, Cobra Mobile Limited, United States

Ritmosphere, Oktagon Games, Brazil

Road Warriors, Lucky Kat Studios // Turtleblaze, Netherlands

Rusty Lake Paradise, Rusty Lake, The Netherlands

Ruya, Miracle Tea Studios, United Kingdom

SEGA: Crazy Taxi Gazillionaire, Sega, Japan

Sender Unknown: The Woods – Text Adventure, Daily Magic Mobile, United States

Shadow Fight 3, Banzai Games, Russia

Shadowgun Legends, MADFINGER Games, Czech Republic

Simulacra, Kaigan Games, Malaysia

SIMULACRA – Found phone horror mystery, Kaigan Games, Malaysia

Sky Dancer, Pine Entertainment, Vietnam

Sky Fighter: Training day, 3D Scenica Diseño Aplicaciones Audiovisuales, Spain

Sonic Forces: Speed Battle, Sega, Japan

Splitter Critters, RAC7, Canada

Starman: Tale of Light, nada studio, Spain

Strain Tactics, Touch Dimensions Interactive, Singapore

Stranger Things: The Game, BonusXP, Inc., United States

Sunless Sea, Failbetter Games, United Kingdom

Super Nano Jumpers, Xigma Games, India

Super Samurai Rampage, Brackish Games, Canada

Tape it Up!, Devsisters, Korea

TENS!, Kwalee Ltd, United Kingdom

The Elder Scrolls: Legends, Bethesda, United States

The Enchanted World, AI Interactive, Bosnia and Herzegovina

The Franz Kafka Videogame, Von Daedalic Entertainment GmbH, Germany

The Girl Who Sold the World (TGWSTW), Lyorah Studios Ltd., United Kingdom

The Office Quest, 11Sheep, Israel

The Witch’s Isle, COCOSOLA, Japan

The Witness, Thekla, inc., United States

The X-Files: Deep State, Creative Mobile & FoxNext Games, Estonia

Thimbleweed Park, Terrible Toybox, Inc., United States

Thirteen and Half Cats, Nekomatata, France

Through the Ages, CGE Digital, Czech Republic

Ticket to Earth, Robot Circus, Australia

Tiny Bubbles, Pine Street Codeworks, United States

To the Moon Mobile, X.D. Network Inc., China

Tokaido™, Funforge Digital, France

Tom Clancy’s ShadowBreak, Ubisoft Entertainment, France

TORIKO: Puzzle PVP Game, Happy Labs, Singapore

Triple Agent!, Tasty Rook, Iceland

Twobit Odyssey, Squidbeam Games, United States

Umiro, Diceroll Studios, Singapore

Verticow, kamibox, Germany

Vignettes, Skeleton Business, France

Virtual Rabbids: The Big Plan , Ubisoft Entertainment, France

Virtual Virtual Reality, Tender Claws, United States

VR Cops, VRWare, France

Warhammer Quest 2, Perchang, United Kingdom

Winions: Mana Champions, Fuero Games, Poland

Wire Up, Pyrognomic Software, Romania

World of Warships Blitz, Wargaming Group, Cyprus

YuME: Alice’s Dream, Netease Games, China

Zombie Gunship revenant AR, Limbic Software, United States

陽春白雪(Lyrica), 阿諾瓦工作室(RNOVA Studio), Taiwan